

Interfacing to C Solutions

Name Mangling

- What is meant by "name mangling"?
 - The C++ compiler will change the name of a function by encoding the argument details into it
 - This is needed to implement function overloading
- Why is name mangling significant when interfacing with C?
 - The C compiler does not use name mangling
- What do we need to do to avoid having issues with name mangling?
 - Use the extern "C" directive
 - This instructs the compiler not to mangle function names
 - The resulting code will be compatible with C

Exporting to C

- Write a simple C++ function
- Write a simple C program that calls your function

Importing from C

- Write a C function that takes an array argument and prints out all the elements in the array
- Write a C++ program that calls your function using `std::vector`